



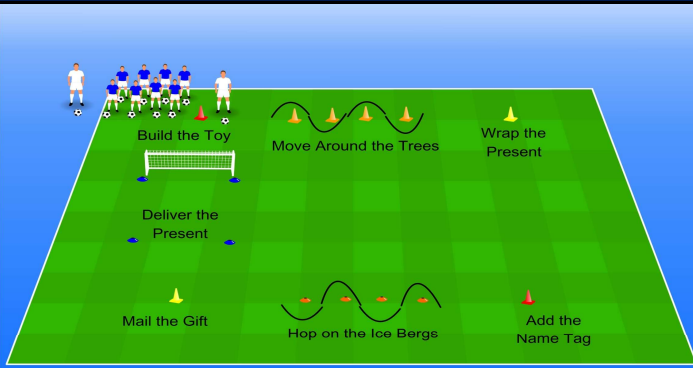
**EMPHASIS/THEME**  
**WHOVILLE CHRISTMAS**

**AGE GROUP**  
**Active Start**

**SESSION DURATION**  
**45 minutes**

TIME	ACTIVITY	ACTIVITY GOAL
10 - 12 Minutes	Whoville Toy Factory	Soccer Coordination with the Ball
10 - 12 Minutes	O' Christmas Tree	Soccer Skills in a Development Setting
10 - 12 Minutes	Save Christmas	Skill Development in a Competitive Setting
10 - 12 Minutes	Game Play	

**WHOVILLE TOY FACTORY**



Created using SoccerTutor.com Tactics Manager

Story - All of the players are working at the Whoville Toy Factory. They are working to build toys and deliver the presents by completing various tasks required to build the toys.

**Build the Toy** - At this station, players are going to perform toe taps (tapping the top of the ball with their toes) to mimic hammering the toy pieces together.

**Move Around the Trees** - Players will slalom around cones pretending they are moving through the forest as they go to the shop in the village where the Presents get wrapped.

**Wrap the Present** - kick the ball from side to side as if you are wrapping up the present and putting a bow on it.

**Add the Name Tag** - With our foot on the ball, can we spell our names.

**Hop on the Ice Bergs** - Can we hop on the markers, avoiding the water as we travel to the Post Office.

**Mail the Gift** - Using Toe Taps, can we put the mail inside the mailbox so that it can be delivered.

**Deliver the Present** - Players will dribble forward from the Post Office to the houses and deliver the gifts under the tree by kicking their ball into the nets.

**O' CHRISTMAS TREE**



Created using SoccerTutor.com Tactics Manager

Story line - You are setting up the Whoville Christmas Tree but first, you must cut the tree down and then decorate the tree. Then can you put the Presents under the tree.

**NOTE** - When performing each action, be animated with the actions and engage in conversation with the players. "How big is your Christmas Tree? What Color is your Christmas Tree? What kind of Ornaments are you putting on the tree? How many Presents are going under the Tree? etc.

**The Activity**

Players will dribble from Corner to Corner collecting items to complete the decorating of the Christmas Tree. When they get to each corner, players will pretend to either cut down the Christmas Tree (touches side to side like they are using an axe), collecting ornaments, adding in the Christmas Lights, and filling the bottom of the tree with Presents.

Each time you come back to the middle of the grid, be sure to set up the tree and add each item to the Tree. **BE ANIMATED WHEN YOU GET BACK TO THE MIDDLE OF THE GRID.**

**SAVE CHRISTMAS FROM THE GRINCH**



Created using SoccerTutor.com Tactics Manager

Story - All of the players are from Whoville and they are trying to save Christmas by putting all of the Christmas presents back under the tree (the pop up nets). The Coaches will be the Grinches who are trying to ruin Christmas by kicking all of the Christmas presents away from the Christmas Tree.

All of the soccer balls are scattered around the playing area. The two pop up nets are set up back to back in the middle of the playing area.

The players have to help as there are lots of presents all that are all over the field and need to be returned back to the Christmas Tree.

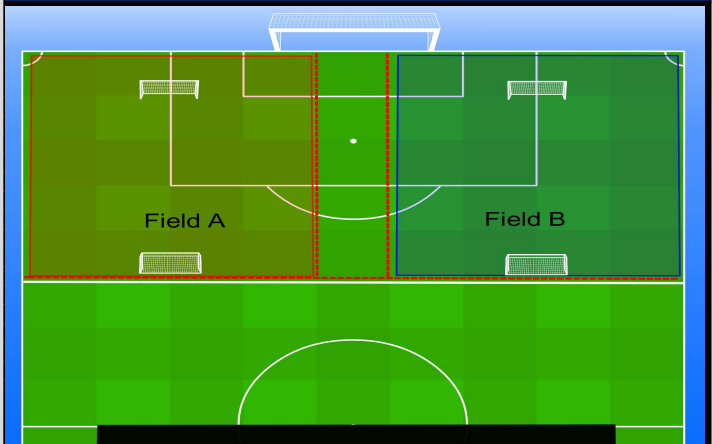
If you would like to perform 3-4 rounds of this activity, they would be done as such:

Round 1 - Players are all on the same team trying to get all the presents back under the tree as quickly as possible.

Round 2 - Players are all on the same team trying to get all the presents back under the tree but the Grinch kicks them out from under the tree.

Round 3 - Put the players into two groups, 1 group trying to put the presents under the Christmas tree and the other group is trying to steal the present.

**GAME PLAY**



Players will be divided up into 4 teams and split between 2 game fields.

There will be no designated keeper. If a player is standing by the net encourage them to push up the field so that they are not standing directly in the net.

When the ball goes out, stop the ball on the line and have players dribble the ball back into play.

When a goal is scored, have the scoring team retreat back to their net to receive high fives from the coach. As the players are retreating back to their net, the team that got scored on can start the game up again, without waiting for the other team to get set up.

By having the team retreat back to their net, it will allow the team that got scored on to have the opportunity to dribble the ball out of their own end and advance up the field.